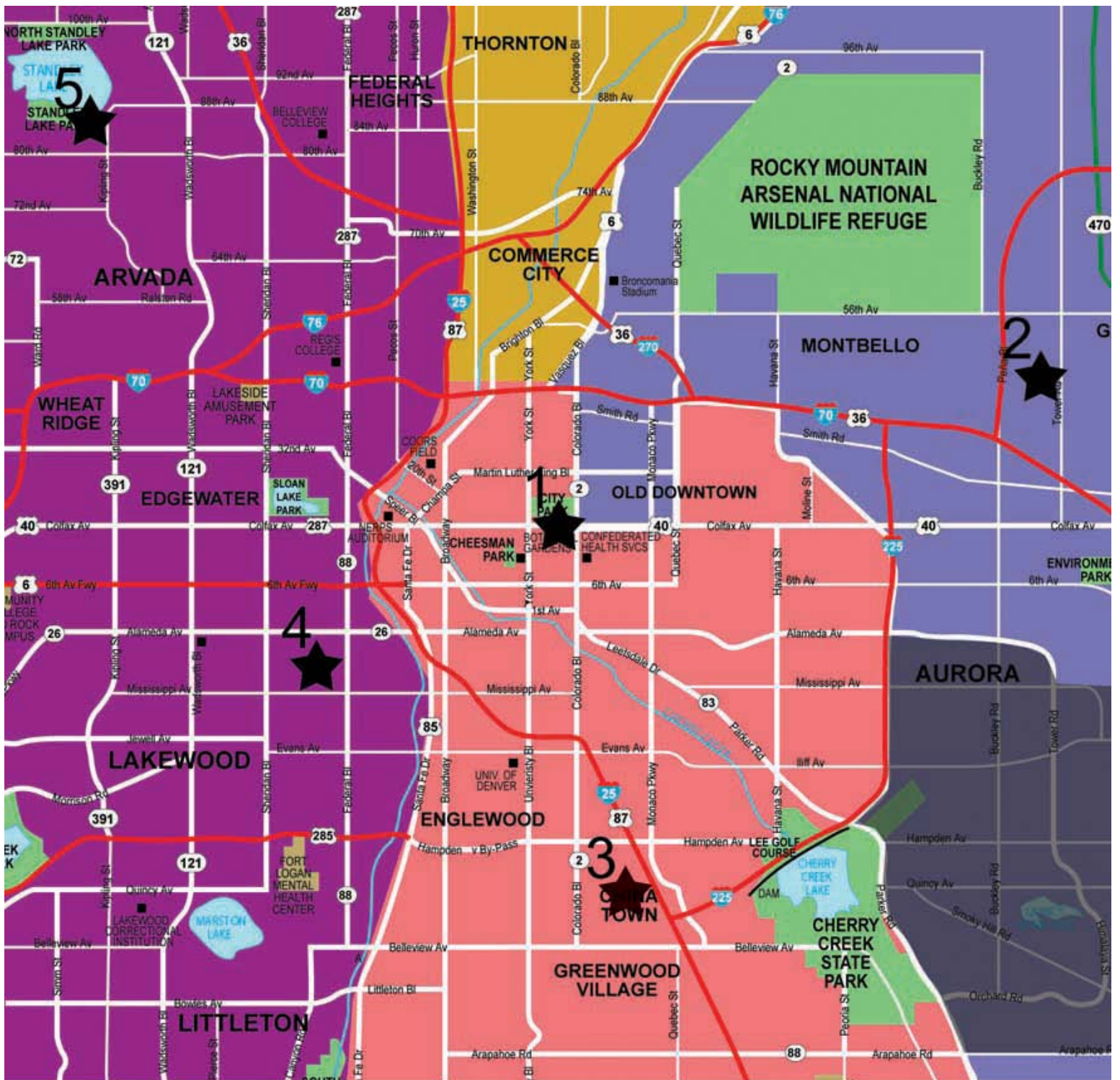


# SHADOWRUN Missions

## ***Primal Forces*** **Player Handouts**

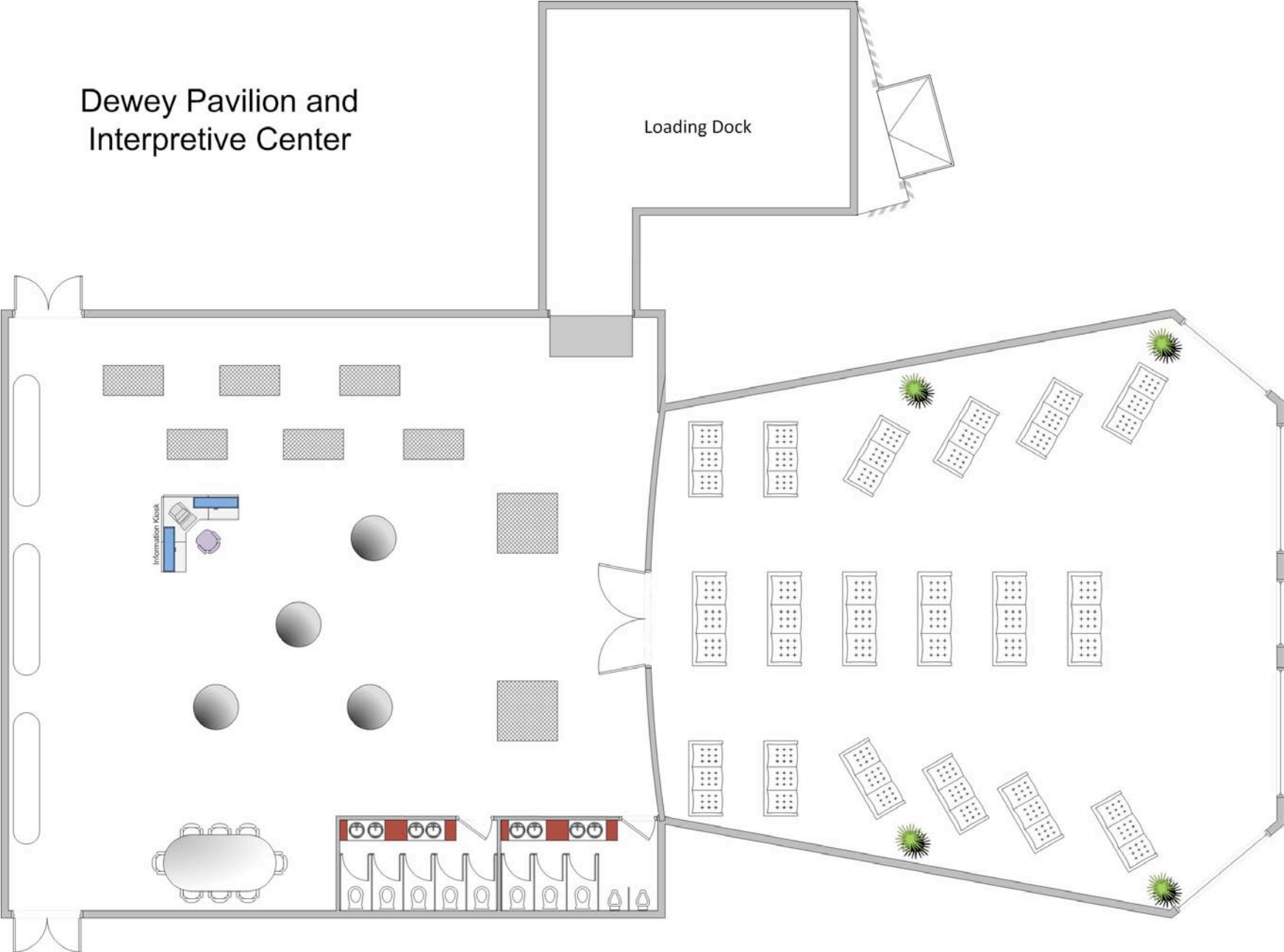
*Primal Forces* is an adventure for the *Shadowrun* game system and the *Shadowrun Missions* campaign setting. It may be used for players and characters of all experience levels. For use with *Shadowrun, Fourth Edition*™





1. Goodfriends
2. Casquilho Imports
3. Warehouse in Chinatown
4. Kentucky market
5. Dewey Pavillion

# Dewey Pavilion and Interpretive Center



Handout One

- > Hello.
  - > I'll be your contact for this mission.
  - > This is the only way you'll be able to communicate with me, so please follow the rules.
  - > This will be a retrieve and deliver job.
  - > The pay for this job is 2500¥ + (TR \* 500¥) each.
  - > Consider the contents of the package an added gift.
  - > Are you in? (Y / N)
- 

Handout Two

- > Take the key.
  - > Go to 6555 Schneider Way, Arvada, PCC. Parking Space #541.
  - > Contact me then.
- 

Handout Three

- > Take the van to the Dewey Pavilion at the Two Ponds Wildlife Refuge in Arvada to the South-East of Standley Lake.



Handout Four

- > Opposition is highly possible, but take care to avoid triggering any alarms.
  - > Once the field is clear, contact me before entering the pavilion.
- 

Handout Five

- > Secure the two VIPs.
  - > Then, contact me once you have left the refuge.
- 

Handout Six

- > Lay low for the night.
  - > I'll send new instructions after sun-up.
- 

Handout Seven

- > Bring the animals to the parking lot of Kentucky Supermarket on W. Kentucky in the PCC immediately.

At 2m and 100kg, Miguel fills most rooms that he walks in. He's loud, brash, and often tries to intimidate those around him if he thinks that he can get away with it. He is the street though down to his badly shaven head and gold plated tusk. The ork understands the pulse and hardship that moves through the squatter life. Since becoming more legit, he has developed a soft spot for some of the untouchable groups—older women and young children. Under his coat, Miguel generally has a couple bucks in hard currency or a few granola bars to pass out.

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**Miguel Sanchez**

Mafia Fixer  
Ork Male

**Connection Rating:** 3

B A R S C I L W I P  
? ? ? ? 3 3 3 4 1

**Key Active Skills:** Negotiations: 4;  
*Intimidation:* 3; Etiquette: 3 (Street +2);  
Survival: 2 (Urban+2)

**Key Knowledge Skills:** Mafia Run  
Establishments: 5; Denver Area Knowledge: 2;  
Gang ID: 4

**Cyberware/Bioware:** Datajack, Muscle Replacement

**Gear:** Remington Roomsweeper, Harley Davidson Scorpion, Armor Jacket, Sony Emperor Commlink, running Redcap Nix OS  
**Uses:** Mafia activities; BTL smuggling; Hiring muscle for street jobs

**Places to Meet:** UCAS dive bars; Mafia Fences; Ganger hang-outs

**Contact:** Commlink

**Miguel Sanchez**

Mafia Fixer  
Ork Male

**Connection Rating:** 3

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**Contact:** Commlink



Dean is a late 20-something hacker for the Casquilho family. His good looks and charms, have lead him to seducing corporate secretaries/female wage slaves to gain access to their corporations for schemes of blackmail and extortion. Only once was he caught in a sting operation. That put him away for 5 years, but he gained respect, as he never gave up the family to police. He's moved away from his previous MO, to working money laundering and writing fake licenses for the Don.

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**Dean Costello**

Mafia Hacker  
Human Male

Connection Rating: 2

B A R S C I L W I P  
? ? ? ? 4 3 5 4 1

**Key Active Skills:** Computer: 4; Data Search: 3; Etiquette: 2 (Mob +2); Hacking: 4

**Key Knowledge Skills:** Mob Politics: 5; Police Procedures: 2

**Cyberware/Bioware:** None

**Gear:** Hammerli 620S, Armor Vest, Transys Avalon running Iris Orb

**Uses:** Hacking jobs and data searches; information on the Casquilho family's activities

**Places to Meet:** Marcel's; Tower of Babel; Casquilho imports

**Contact:** Commlink

**Dean Costello**

Mafia Hacker  
Human Male

Connection Rating: 2

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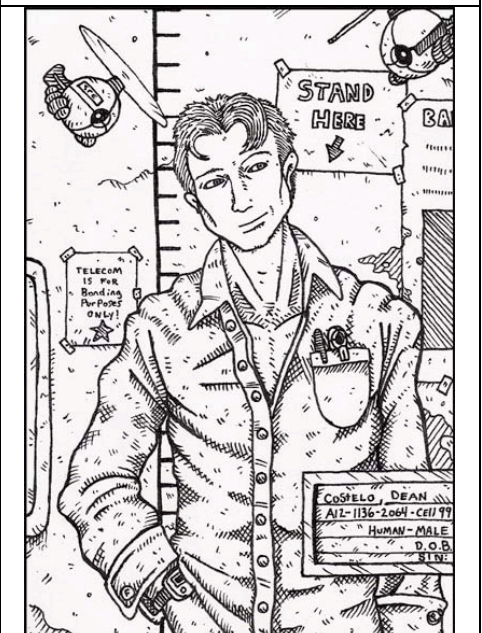
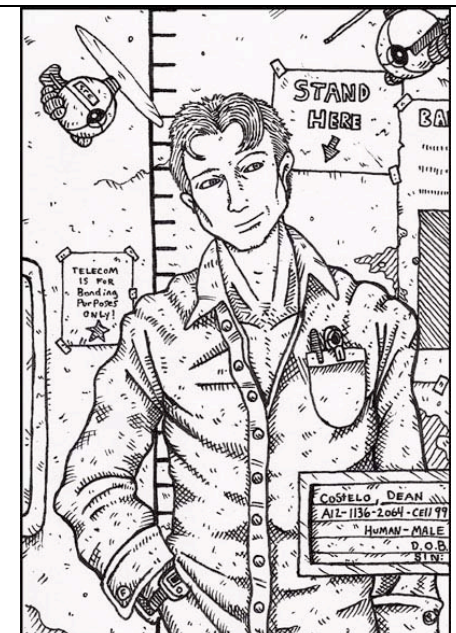
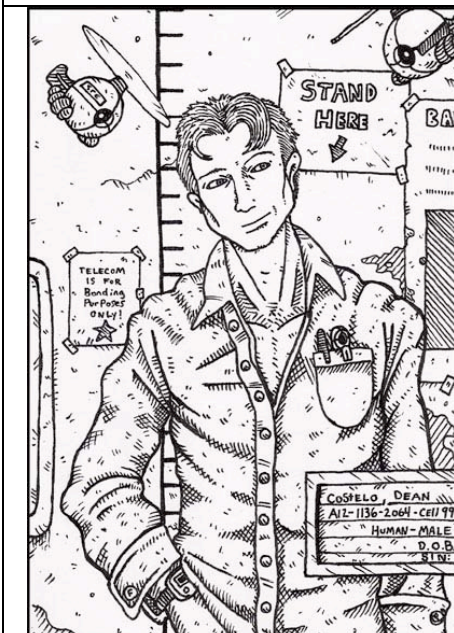
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**Contact:** Commlink



The manager of Klub Karma, Lin Yao is a ranking member of the White Lotus Triad. She is a brutally emotionless woman who concerns herself only with the "bottom line." It is her attention to profit and gain, as well as her swift and no nonsense approach, which has attributed to her rapid rise through the Lotus ranks. Few would suspect the soul of a ruthless underworld figure lurks between her quiet, yet firm and businesslike, demeanor. She speaks with a slight Cantonese accent and avoids slang, relying on "business casual" English at all times, and demands that others who speak to her do the same.

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**Lin Yao**

Triad Bar Manager  
Human Female

**Connection Rating:** 3

B A R S C I L W I P  
? ? ? ? 5 5 3 4 1

**Key Active Skills:** Computers: 2; Leadership: 3; Perception: 3; Data Search: 2; Etiquette: 3 (Triad +2); Negotiation: 3  
**Key Knowledge Skills:** Business: 3; Law: 4; Local Politics: 3; Police Procedures: 2; Psychology: 4; Triad Politics: 5  
**Cyberware/Bioware:** None  
**Gear:** Actioneer armored clothing;  
**Uses:** Information on Triad procedures and activities; Information on Denver politics; Assistance in White Lotus negotiations  
**Places to Meet:** Klub Karma  
**Contact:** Commlink

**Lin Yao**

Triad Bar Manager  
Human Female

**Connection Rating:** 3

B A R S C I L W I P  
? ? ? ? 5 5 3 4 1

**Key Active Skills:** Computers: 2; Leadership: 3; Perception: 3; Data Search: 2; Etiquette: 3 (Triad +2); Negotiation: 3  
**Key Knowledge Skills:** Business: 3; Law: 4; Local Politics: 3; Police Procedures: 2; Psychology: 4; Triad Politics: 5  
**Cyberware/Bioware:** None  
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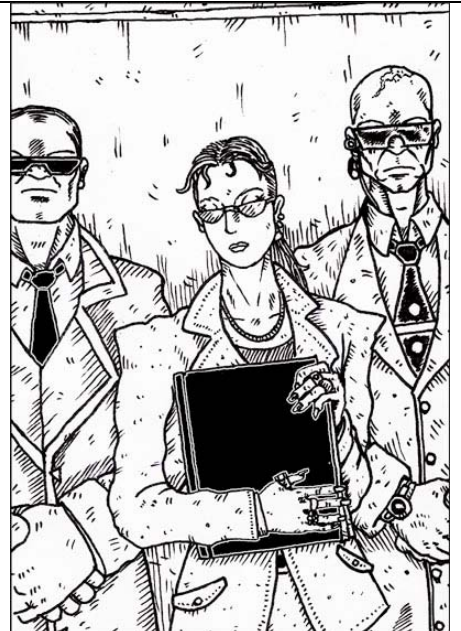
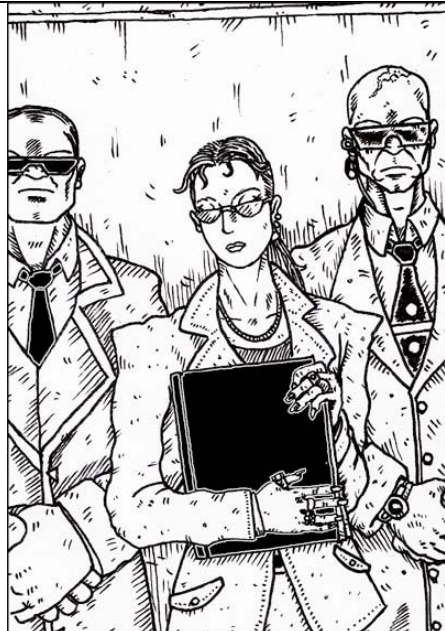
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**Places to Meet:** Klub Karma  
**Contact:** Commlink



Gentlemanly on the surface, Mikael is a scorpion in a silk suit. As a high ranking Avtoritey lieutenant, Mikael is always dressed to the nines and appears more suited for a boardroom than meeting with criminals. Cresting six foot with close cropped black hair and dark brown eyes, Mikael speaks with a heavy accent that is only a few years removed from St Petersburg. The Russian disapproves of violence for its own sake and prefers to use the exact amount of force necessary. Enormously patient, Mikael only loses his temper in the face of impatience and violence.

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**Mikael Petrov**

Avtoritey Lieutenant  
Human Male

**Connection Rating:** 4

B A R S C I L W IP  
? ? ? ? 4 5 3 4 1

**Key Active Skills:** *Intimidation:* 3; *Pistols:* 4; *Leadership:* 2; *Perception:* 3;

**Key Knowledge Skills:** *Law Enforcement:* 4  
**Cyberware/Bioware:** *Reaction Enhancers* 2, *Cyberarm*, *Smartlink*

**Gear:** *Armor Jacket*, *Browning Max-Power* with *Smartlink*

**Uses:** *Vory V Zakone* information; *Street Rumors*; *Smuggled Goods*

**Places to Meet:** *Expensive restaurants*; *Dark alleys* *Fences*

**Contact:** *Commlink*

**Mikael Petrov**

Avtoritey Lieutenant  
Human Male

**Connection Rating:** 4

B A R S C I L W IP  
? ? ? ? 4 5 3 4 1

**Key Active Skills:** *Intimidation:* 3; *Pistols:* 4; *Leadership:* 2; *Perception:* 3;

**Key Knowledge Skills:** *Law Enforcement:* 4  
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**Contact:** *Commlink*

**Mikael Petrov**

Avtoritey Lieutenant  
Human Male

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**Uses:** *Vory V Zakone* information; *Street Rumors*; *Smuggled Goods*

**Places to Meet:** *Expensive restaurants*; *Dark alleys* *Fences*

**Contact:** *Commlink*





A hacker with a background in biology, Dalhgren is a local representative of the GenePeace eco-terrorist group. Her strong convictions against all manner of genetic engineering have pushed her more than once to subtly attack the big names in the field. While not a technical prodigy, her mix of technical skills and strong ethical sense has made her an important asset in the eco-terrorist organization.

She considers herself a misunderstood heroine, forced to use unorthodox methods because no one else will do so. She strongly believes that metahumans shouldn't allow the megacorporations to rule what is life. She's an idealist, but she's also a realist. She will pick her fights with cunning, knowing when it's time to retreat and move on to another target.

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**Dahlgren**

Hacker  
Dwarf Female

Connection Rating: 2

B A R S C I L W I P  
? ? ? ? 4 5 5 3 1

**Key Active Skills:** Cybercombat: 3; Dodge: 2; *Electronics*: 3; Electronic Warfare: 4; Etiquette: 2; Perception: 2; Pistols: 2

**Key Knowledge Skills:** Biology: 4; Data Havens: 3; Radical Groups 4

**Languages:** English: N

**Gear:** Fichetti Security 600; Armor Vest; Fairlight Caliban running Novatech Navi

**Uses:** Information on ecoterrorist groups. Assistance with background on hacking groups.

**Places to Meet:** Virtual Cafes, Coffee Shops, College Neighborhoods

**Contact:** Commlink

**Dahlgren**

Hacker  
Dwarf Female

Connection Rating: 2

B A R S C I L W I P  
? ? ? ? 4 5 5 3 1

**Key Active Skills:** Cybercombat: 3; Dodge: 2; *Electronics*: 3; Electronic Warfare: 4; Etiquette: 2; Perception: 2; Pistols: 2

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**Dahlgren**

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Player \_\_\_\_\_  
Character \_\_\_\_\_

Year \_\_\_\_\_

Shadowrun Missions  
Yearly Summary Sheet

SAMPLE	WK	JAN	FEB	MAR	APR	MAY	JUN
SRM00-01	1						
	2						
SRM00-02	3						
Healing	4						
		Free Week				Free Week	

Player \_\_\_\_\_

Year \_\_\_\_\_

Shadowrun Missions  
Yearly Summary Sheet

Character \_\_\_\_\_

SAMPLE	WK	JUL	AUG	SEP	OCT	NOV	DEC
SRM00-01	1						
	2						
SRM00-02	3						
Healing	4						
		Free Week			Free Week		

**Player:** \_\_\_\_\_ **Date:** \_\_\_\_\_

**Character:** \_\_\_\_\_ **Location:** \_\_\_\_\_

**Table Level**

Green  Veteran

Streetwise  Elite

Professional  Prime

**Synopsis** When precious resources are in transit in Denver, it's difficult for the various factions to stay idle. When nearly every faction has a reason to try to get them, many decisions are left to the runners about their allegiances.

**Mission Results**

The Animals:  went to the Casquilho.  went to GenePeace.  
 went to the Yakuza.  went to the Vory & Triad.  
 died horribly – but the team ate well.

**Other Notes on Reverse:**

Faction	
Mafia Chavez	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally
Mafia Casquilho	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally
Yakuza	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally
Triad	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally
Koshari	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally
Kirillov Vory	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally
Fomin Vory	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally
Godz	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally
Fronts	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally

Team Members					
Player	/	Character	Player	/	Character
Player	/	Character	Player	/	Character
Player	/	Character	Player	/	Character
Player	/	Character	Player	/	Character

**Karma**

Previous Available	
Earned	
Spent	
Remaining Available	
New Career Total	

**Advancement**

Ability Gained	Karma Cost

**Nuyen**

Previous Available	¥
Earned	¥
Spent	¥
Remaining	¥

**Reputation**

Street Cred  Notoriety  Public Awareness

**Contacts/Special Items Gained or Lost**

Miguel  Dahlgren  Dean  
 Lin Yao  Mikael Petrov

**GM's Name:** [PRINT] \_\_\_\_\_ **GM's Signature:** \_\_\_\_\_

